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# Finding Difficulties on Data Streams in Contrast to Classical Association Rule Mining Algorithms

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# Abstract:

Data mining assumes a vital job in most recent couple of years there are expansive territory for the scientists. There exist developing uses of data streams that require affiliation govern mining, for example, organize movement monitoring and web click streams - analysis. Not the same as data in customary static databases, data streams regularly arrive ceaselessly in fast with immense sum and changing data dissemination. This raises new issues that should be viewed as when creating affiliation administer mining methods for data stream this paper examine those issues and challenges.

# **INTRODUCTION**

Affiliation manage mining finds visit itemsets which are fulfilling least help edge esteem, base on that solid affiliation rules is created. The affiliation run create set of control which fulfill client characterized edge esteem and Based on that one can create advertising systems. Not just in deals showcasing, there are numerous regions, for example, stock administration, deals anagement and procedure administration and so on in which this sort of solid run turn out to be extremely useful.



Presently a days, Many association, social site, sensor organize and numerous different sources create hugh measure of data and they are rapid in nature. Consequently Researchers and huge association got consideration toward Data spilling mining. Mining from quick, unbounded, unique stream of data is extremely testing. Hence it is significant research theme. Data mining is a system to remove concealed valuable data from expansive database. There are numerous calculations, for example, Apriori and FP Growth which can effectively find example and patterns from database. These are conventional calculation which can't utilized in Data stream mining. Since these calculation need to examine in excess of one an opportunity to produce visit design from data, subsequently it can't have any significant bearing on the grounds that in stream data we can filter data just ones. There are many key challenges in data gushing mining that should be conquered like stockpiling, fast processing, quick reaction and so on. As appeared in figure data stream created from numerous data sources, enters at rapid in Data stream administration framework (DSMS). In DSMS, calculation may utilize distinctive kinds of model dependent on client intrigue.6

Table 1: Difference between DBMS (Database Management System and
DSMS (Data Stream Management System)

	DBMS	DSMS
Data type	Static data	Stream Data
Relationship	Persistent data	Volatile data stream
Access	Random	Sequential
Query	One time	Continuous
Storage	Passive repository	Active repository
Available memory	Flexible	Limited
Algorithms	Processing time is not	Processing time is most
	a constraint	important as data may skip
Results	Accurate	Approximate
Response speed	No time requirements	Real-time requirements
Data scan	Flexible	One time scan only
Data Schema	Static	Dynamic

As appeared in table 1, Stream data are consistent, fast, time shifting and flighty and unbounded and require snappy rest.

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Thusly conventional DBMS and calculations which are designed for static data are not reasonable for mining stream data since it can't satisfy the prerequisite of stream data mining. Case of data stream incorporates Sensor organize, web click-stream data, PC arrange monitoring, media transmission association data, Intrusion discovery, readings from sensor nets and stock statements, Environmental and climate data. This kind of data is known as a data stream and managing data streams has turned into an undeniably essential territory of research. This paper will centeraround the accompanying segments. In Section 2 we present inspiration of data stream mining. Area 3 depict fundamentals and gives case of regular example mining. Segment 4 talks about different issues with respect to data stream mining. Area 5 examines analysis of continuous example mining papers over data stream. Toward the end Conclusion and future work of this paper are examined in segment.

# 3. General Issues of Association Rule Mining In Data Stream

The qualities of data streams as pointed out in Section1 show that when creating affiliation lead mining strategies, there are more issues that should be considered in data streams than in customary databases. In this area, general issues are examined.

# **3.1. Data Processing Model**

The main issue tends to which parts of data streams are chosen to apply affiliation administer mining. From the definition given in Section 1, data streams comprise of an arranged sequence of things. Each arrangement of things is normally called "transaction". The issue of data processing model here is to figure out how to extricate transactions for affiliation lead mining from the general data streams. Since data streams come ceaselessly and unboundedly, the separated transactions are changing every once in a while. As indicated by the examination of Zhu and Shasha, there are three data stream processing models, Landmark, Damped and Sliding Windows. The Landmark model mines all incessant itemsets over the whole history of data stream from a particular time point called milestone to the present. A great deal of research has been done dependent on this model. Be that as it may, this model isn't appropriate for applications where individuals are intrigued just in the latest information of the data streams, for example, in the stock monitoring frameworks, where present and ongoing information and results will be more significant to the end clients. The Damped model, additionally called the Time-Fading model, mines visit itemsets in data stream in which every transaction has a weight and this weight diminishes with age. More seasoned transactions contribute less weight toward itemset frequencies. In and, they utilize precisely this model. This model thinks about various weights for new and old transactions. This is reasonable for applications in which old data affects the mining results, yet the impact diminishes over the long haul.

The Sliding Windows model finds and keeps up incessant itemsets in sliding windows. Just piece of the data streams inside the sliding window are put away and processed when the data streams in. In the authors utilize this idea in their calculations to get the continuous itemsets of data streams inside the current sliding window. The span of the sliding window might be chosen by applications and framework assets. The mining consequence of the sliding window technique absolutely relies upon as of late produced transactions in the scope of the window; every one of the transactions in the window should be kept up with the end goal to evacuate their impacts on the present mining results when they are out of scope of the sliding window. All these three models have been utilized in ebb and flow inquire about on data streams mining. Picking which sort of data process models to utilize to a great extent relies upon application needs. A calculation dependent on the Landmark model can be changed over to that utilizing the Damped model by including a rot work the up and coming data streams.



It can likewise be changed over to that utilizing Sliding Windows by monitoring and processing data inside a predetermined sliding window.

# 3.2. Memory Management

The following key issue we have to consider is the manner by which to upgrade the memory space devoured when running the mining calculation. This incorporates how to choose the information we should gather from data streams and how to pick a minimal in-memory data structure that enables the information to be put away, refreshed and recovered productively. Completely tending to these issues in the mining calculation can significantly enhance its execution. 3.2.1. Information to Be Collected and Stored in Memory Classical affiliation control mining calculations on static datacollect the tally information for all itemsets and dispose of the non-visit itemsets and their tally information after various sweeps of the database. This would not be plausible when we mine affiliation governs in data stream because of the two after reasons.

To begin with, there isn't sufficient memory space to store all the itemsets and their tallies when a colossal measure of data comes persistently. Second, the checks of the itemsets are changing with time when new data stream arrives. Accordingly, we have to gather and store the minimum information conceivable, however enough to create affiliation rules. In, the most successive things and their include are put away the fundamental memory. This method stores the most critical information. Be that as it may, on the grounds that it disposes of rare things and their tallies and disposed of things may wind up incessant later on, it can't get the information related with non-visit things when later they end up regular. In, the accessible PC memory is utilized to keep recurrence tallies of all short (itemsets with  $k \le 3$ , where k is the most extreme size of regular itemsets), consequently the affiliation manage mining for short itemsets in data streams winds up insignificant.

Be that as it may, as pointed out by the authors, this system just suits constrained applications where  $k \le 3$ and  $n \leq 1800$  (n is the aggregate number of data things). We can see that there is an exchange off between the information we gather and the use of framework assets. The more information we gather to get more exact results, the more memory space we utilize and the all the more processing time is required. Chen etal.ave proposed the use of what alleged relapse 3D squares for data streams. Because of the accomplishment of OLAP innovation in the use of static put away data, it has been proposed to utilize multidimensional relapse analysis to make a reduced solid shape that could be utilized for answering total inquiries over the approaching streams. This examination has been reached out to be embraced in an experiencing project Mining Alarming Incidents in Data Streams MAIDS.

# 3.2.2. Conservative Data Structure

A proficient and minimal data structure is expected to store, refresh and recover the gathered information. This is because of limited memory estimate and tremendous measures of data streams coming constantly. Disappointment in growing such a data structure will to a great extent diminish the proficiency of the mining calculation on the grounds that, regardless of whether we store the information in plates, the extra I/O activities will expand the processing time. The data structure should be incrementally kept up since it isn't conceivable to rescan the whole contribution because of the enormous measure of data and prerequisite of fast internet questioning velocity. In a cross section data structure is utilized to store itemsets, surmised frequencies of itemsets, and most extreme conceivable mistakes in the rough frequencies. In, the authors utilize a prefix tree data structure to store thing ids and their support esteems, square ids, head and node joins indicating the root or a specific node. a FP-tree is developed to store things, support information and node joins.



# **3.3.** One Pass Algorithm to Generate Association Rules

Another central issue is to pick the correct sort of mining calculations. Affiliation standards can be found in two stages: one is to discover substantial itemsets (support is  $\geq$  client indicated support) for a given edge support and two is to create wanted affiliation rules for a given certainty. In the accompanying subsections, we examine the issues that should be considered to produce and keep up successive itemsets and affiliation governs in data streams.

# 3.3.1. Visit Itemsets

There exist various strategies for finding successive itemsets in data streams. In view of the outcome sets created, data stream mining calculations can be sorted as correct calculations or inexact calculations. In correct calculations, the outcome sets comprise of the majority of the itemsets the support estimations of which are more noteworthy than or equivalent to the limit support. In the authors utilize the correct calculations to produce the outcome visit itemsets. It is imperative for some applications to know the correct answers of the mining results; be that as it may, extra expense is expected to produce the precise outcome set when the processing data is enormous and persistent.

The method proposed takes two sweeps to produce the correct outcome set, and, the calculation created can just mine short itemsets, which can't be connected to extensive itemsets. Another choice to get the correct mining results with moderately little memory utilization is to store and keep up just exceptional successive itemsets, for example, shut or maximal regular itemsets, in memory. The authors proposed calculations to keep up just shut regular itemsets and maximal successive itemsets over a sliding window and milestone processing model, separately. In both of these cases, how we can get all the information to additionally produce affiliation rules dependent on these extraordinary itemsets is an extra issue that should be considered.

Estimated calculations produce rough outcome sets with or without a blunder ensure. Surmised mining successive examples with a probabilistic certification can adopt two conceivable strategies: false positive situated and false negative arranged. The previous incorporates some rare examples in the outcome sets, though the last misses some regular patternsSince data streams are quick, time-fluctuating streams of data components, itemsets which are visit are changing too. Regularly these progressions make the model based on old data conflicting with the new data, and continuous refreshing of the model is vital. This issue is known as idea floating. From the part of affiliation manage mining, when data is changing after some time, some regular itemsets may progress toward becoming nonincessant and some non-visit itemsets may wind up successive.

In the event that we store just the include of continuous itemsets the data structure, when we require the means potential non-visit itemsets which would end up regular itemsets later, we can't get this information. Along these lines, the system to deal with idea floating should be considered. Chi et al proposed a strategy to mirror the idea floats by limit developments in the shut specification tree (CET). From the above dialogs, we can see that when designing a data stream affiliation control mining calculation, we have to answer various inquiries: would it be advisable for us to utilize a correct or rough calculation to perform affiliation administer mining in data streams? Can its blunder be ensured in the event that it is a surmised calculation? How to lessen and ensure the blunder? What is the tradeoff among exactness and processing speed? Is data processed inside one pass? Will this calculation handle a lot of data? Up to what number of successive.

# Challenges and Research Issues in Association Rule Mining

itemsets can this calculation mine? Can this calculation handle idea floating and how? In the present works



distributed around there, proposed correct calculations, while proposed estimated calculations. Among them utilizes the false negative technique to mine affiliation rules, while the other surmised calculations utilize the false positive method. Considered the idea floating issue in its proposed calculation. System to Maintain and Update Association Rules The following stage after we get visit itemsets is to produce and keep up wanted affiliation rules for a given certainty. As should be obvious from the past exchanges, mining affiliation rules includes a great deal of memory and CPU costs. This is particularly an issue in data streams since the processing time is constrained to one online sweep. Subsequently, when to refresh affiliation rules, progressively or just at necessities, is another essential issue. The issue of keeping up found affiliation rules was first tended to in. The authors proposed an incremental refreshing strategy called FUP to refresh found affiliation controls in a database when new transactions are added to the database.

A more broad calculation, called FUP2, was proposed later which can refresh the found affiliation rules when new transactions are added to, erase from, or altered in the database. Anyway in a data stream condition, data stream are included constantly, and in this way, in the event that we refresh affiliation runs too as often as possible, the expense of calculation will increment radically. In the authors proposed a calculation, called DELI, which utilizes a testing system to evaluate the distinction between the old and new affiliation rules. In the event that the evaluated distinction is sufficiently substantial, the calculation flags the need of a refresh activity; else, it accepts the old principles as an estimate of the new guidelines. It considers the distinction in affiliation rules, yet does not consider the execution of incremental data mining calculations for developing data, or, in other words circumstance in data stream mining. proposed a metric separation as a distinction measure between consecutive examples and utilized a technique, called TPD, to choose when to refresh the successive examples of data stream.

The authors proposed that some underlying trials be done to find a reasonable incremental proportion and afterward this proportion be utilized to choose when might be smarter to refresh consecutive examples. The TPD technique is appropriate for streams with little idea floating, in other words the difference in data circulation is generally little.

# **Asset Aware**

Assets, for example, memory space, CPU, and now and again energy, are valuable in a stream mining condition. They are probably going to be spent when processing data streams which land with fast speed and ahuge sum. What would it be advisable for us to do when the assets are about expended? On the off chance that we thoroughly overlook the assets accessible, for instance the principle memory, when processing the mining calculation, data will be lost when the memory is spent. This would prompt the incorrectness of the mining results, accordingly debase the execution of the mining calculation. Will we simply shed the approaching data or modify our system to deal with this issue? the authors talked about this issue and proposed their answers for asset mindful mining. Gaber et al. proposed a methodology, called AOG, which utilizes a control parameter to control its yield rate as per memory, time obliges and data stream rate. Teng et al. proposed a calculation, called RAM-DS, to not just redce the memory required for data stockpiling yet in addition hold great estimate of fleeting examples given restricted assets like memory space and calculation control.

# **Others issues**

Unbounded memory prerequisites because of the nonstop stream of data streams: Machine learning procedures speak to the principle wellspring of data mining calculations. The vast majority of machine learning strategies expect data to be occupant in memory while executing the analysis calculation. Because of the enormous measures of the produced streams, it is totally a vital worry to design space

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proficient methods that can have just a single look or less over the approaching stream. Limiting energy utilization of the cell phone: Large measures of data streams are produced in asset obliged conditions. Senor systems speak to a common precedent. These gadgets have short life batteries. The design of methods that are energy effective is an essential issue given that sending all the created stream to a focal site is energy wasteful notwithstanding its absence of adaptability issue. Representation of data mining results on little screens of cell phones: Visualization of conventional data mining results on a work area is as yet an exploration issue. Representation in little screens of a PDA for instance is a genuine test. Taking care of the constant stream of data streams: Traditional database administration frameworks are not equipped for managing such consistent high data rate. Novel ordering, stockpiling and questioning procedures are required to deal with this non ceasing changed stream of information streams.

#### 4. Application Dependent Issues

Diverse data stream application conditions may have distinctive requirements for an affiliation control mining calculation. In this segment, we talk about issues that are application subordinate

#### **4.1. Timetable Query**

Data stream come ceaselessly after some time. In a few applications, client might be keen on getting affiliation rules dependent on the data accessible during a specific timeframe. At that point the capacity structure should be progressively changed in accordance with mirror the advancement of itemset frequencies after some time. The most effective method to productively store the data stream with course of events and how to proficiently recover them during a specific time interim in light of client inquiries is another imperative issue. In [18] the authors proposed a strategy to incrementally keep up tilted-time windows for each example at numerous time granularities, or, in other words applications where clients are more intrigued by getting point by point information from the ongoing day and age. In [31] a period touchy sliding window model is made to mine and keep up the successive itemsets during a client characterized time interim.

# 4.2. Multidimensional Stream

Data In applications where data stream are multidimensional in nature, multi-dimensional processing strategies for affiliation manage mining should be considered. Take a sensor data arrange for instance and accept that it gets and disperses the climate information. It is conceivable that when the temperature for one sensor S goes up, its mugginess will diminish and the temperature from the sensors in close region and toward a similar breeze heading of the sensor S will likewise increment. Here, temperature and dampness are the multidimensional information of the sensor. Instructions to proficiently store, refresh and recover the multidimensional information to mine affiliation administers in multidimensional data streams is an issue we have to consider in this circumstance. proposed a strategy to coordinate multidimensional analysis and successive data mining, and proposed a calculation to discover consecutive examples from d-dimensional sequence data, where d > 2.

# 4.3. Online Interactive Processing

In a few applications, clients may need to alter the mining parameters during the processing time frame, particularly when processing data streams in light of the fact that there is anything but a particular stop point during the mining process. In this manner, how to make the internet processing intuitive as indicated by client contributions previously and during the processing time frame is another vital issue. In the authors displayed systems for keeping up continuous sequences upon database updates and client interaction and without re-executing the calculation on the whole dataset.



In the intelligent methodology makes utilization of particular updates to abstain from refreshing the whole model of successive itemsets. Ghoting and Parthasarathy proposed a plan in which gives controlled intuitive reaction times when processing conveyed data streams.

#### 4.4. Dispersed Environment

In a dispersed situation, data stream originates from numerous remote sources. Such a domain forces exorbitant correspondence overhead and squanders computational assets when data is dynamic. In this circumstance, how to limit the correspondence cost, how to join recurrence tallies from various nodes, and how to mine data streams in parallel and refresh the related information incrementally are extra issues we have to consider. Otey talked about this issue and exhibited a methodology making utilization of parallel and incremental systems to produce visit itemsets of both nearby and worldwide destinations in and [35].the authors proposed a dispersed calculation which forces low communization overhead to mine circulated datasets. Schuster et al displayed an appropriated affiliation govern mining calculation called D-ARM to play out a solitary look over the database [39]. The plan proposed in gives controlled intuitive reaction times when processing conveyed data streams. Wolff and Schuster proposed a calculation to mine affiliation controls in huge scale disseminated distributed frameworks, by which each node in the framework can achieve the correct arrangement.

### 4.5. Representation

In a few data stream applications, particularly monitoring applications, there is an interest for representation of affiliation principles to encourage the analysis process. An intuitive utilization of envisioned diagrams can enable the clients to comprehend the connection between related affiliation decides better with the goal that they can additionally choose and investigate a particular arrangement of standards from the perception. , the authors indicated how Mosaic plots can be utilized to imagine affiliation rules. Bruzzese and Buono proposed a visual technique to the two outlines the affiliation run structure and further examine inside a particular arrangement of standards chosen by the client. In [4], the authors built up an arrangement of perception tools which can be served for persistent inquiries and mining shows; they trigger alerts and give messages when some disturbing episodes are being recognized dependent on the progressing data stream.

# Ends

This paper examined the issues and challenges that should be viewed as when designing a data stream affiliation control mining strategy and explored how these issues are taken care of in the current writing. It can see that the greater part of the present mining approaches embrace an incremental and one pass mining calculation which is reasonable to mine data streams, however few of them address the idea floating issue. The majority of these calculations deliver rough results. This is on the grounds that because of the immense measure of data streams and restricted memory, there isn't sufficient space to keep recurrence include of all itemsets the entire data streams in conventional databases.

A couple of the proposed calculations produce correct mining results by keeping up a little subset of incessant itemsets from data streams and keeping their correct recurrence checks. To monitor the correct recurrence tallies of target itemsets with restricted memory space, one path is to embrace the sliding window data processing model, which keeps up just piece of the regular itemsets in sliding window(s) as in. Another route is to keep up just exceptional itemsets, for example, short incessant itemsets, shut successive itemsets or maximal continuous itemsets as in. The present data stream mining strategies expect clients to characterize at least one parameters previously their execution; nonetheless, the majority

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of them don't make reference to how clients can alter these parameters on the web while they are running.

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